ASSIGNMENT 2

LINK: http://tpcg.io/\_E796P4 PROGRAM:

/\* Online Java Compiler and Editor \*/ public class Puppy

{

int puppyAge;

public Puppy(String name)

{

// This constructor has one parameter, name. System.out.println("Name chosen is :" + name );

}

public void setAge( int age )

{

puppyAge = age;

}

public int getAge( )

{

System.out.println("Puppy's age is :" + puppyAge );

return puppyAge;

}

public static void main(String []args)

{

/\* Object creation \*/ Puppy myPuppy = new Puppy( "SAM" );

/\* Call class method to set puppy's age \*/ myPuppy.setAge( 23 );

/\* Call another class method to get puppy's age \*/ myPuppy.getAge( );

/\* You can access instance variable as follows as well \*/ System.out.println("Variable Value :" + myPuppy.puppyAge );

}

}

OUTPUT:

Name chosen is :SAM Puppy's age is :23 Variable Value :23

SCREENSHOT: PROGRAM SCREENSHOT

